

Daniel VanWagnen

(517) 414-9272

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Demo Reel:

<https://vimeo.com/1050382813>

XD Technical Artist

Electronic Arts, Remote

Contractor April 2023 - July 2023; Full Time July 2023 - Present

Primary TA responsible for all gameplay UI elements in both Madden and College Football titles, shipping both concurrent titles on an annual cadence.

Sr Unity Developer

Helios Interactive, Portland OR

Mar 2022 - Nov 2022

Led the development of multiple Unity-based games and interactive experiences from conception to release, ensuring adherence to project timelines and quality standards.

Developer

Configura Svergie AB, Grand Rapids MI

Nov 2019 - Feb 2022

Designed, developed, and implemented 2D and 3D tools for interior design quoting application. Tools adhered to product capabilities, based on client documentation, blueprints, and specification standards. Application developed using proprietary programming language with proprietary compiler.

Pipeline TD

Wolverine Worldwide Inc, Rockford MI

Aug 2015 - Nov 2019

Led the development and optimization of art pipelines, workflows, and tools to enhance production efficiency. Created and maintained technical documentation, tutorials. Developed exporters, validators, and optimizers to intuitively work within the 3D CAD pipeline.

Linux System Administrator

Liquid Web, Lansing MI

Jan 2015 - Aug 2015

Provided phone and chat support for web hosting clients. Responsible for setup, maintenance, and troubleshooting of web servers, email servers, and other various customer needs.

Projects

Madden 24-26

College Football 25-26

Disney Broadway VR Theater - D23 Expo
2022

CBS Ghosts Experience - Santa Monica

Popup Event 2022

Talos Conveyor Extension - Configura
Marketplace

Automated CAD Render Farm -

Wolverine Worldwide

Merrell Merchandising Application -

Wolverine Worldwide

SKILLS

Unity	AutoCAD
Frostbite	Linux/Unix
Unreal Engine	Microsoft
Figma	Office
Adobe Suite	Git / P4
Maya	Jira
Blender	

LANGUAGES

C++, C#, Python, HTML, CSS, CM,
Actionscript, Javascript

EDUCATION

SCAD, Savannah GA — BFA Visual
Effects

Washtenaw Community College Ann
Arbor MI — AS Animation